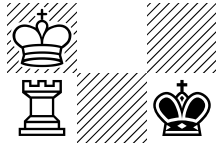


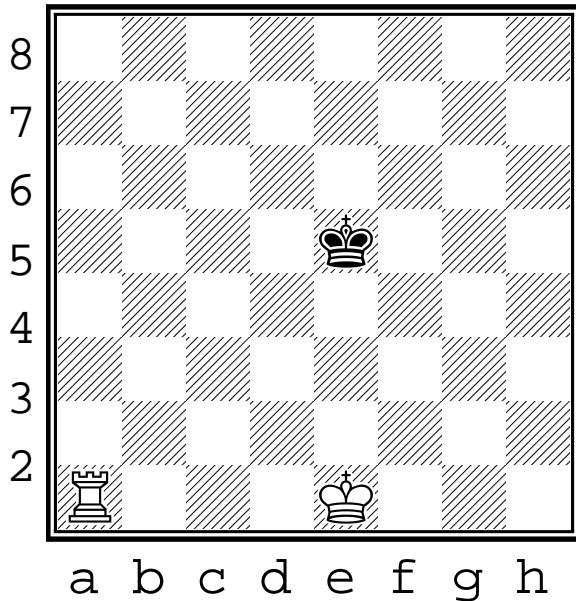
# King Hunt: with Rook



A PieceTakers Mini-game: Novice

## Set-up

White to move



## Object

**White:** Checkmate the black king within the designated number of moves for your grade.

**Black:** Avoid checkmate within the designated number of moves for your opponents grade.

Grade	Maximum white moves
K	27
1	25
2	23
3	21
4	19
5	17
Master	15

Strategy for white:

*Use your king to protect your rook.  
Force opponent's king to edge.*

Strategy for black:

*Stay near the center. Attack rook  
whenever possible.*

- .. White wins? Try to win in fewer moves next time.
- .. Win in 15 moves? Try again against the computer!

## Record your games!

Game	Moves
1	
2	
3	
4	
5	
6	
7	
8	

Name: \_\_\_\_\_ Gr \_\_\_\_\_