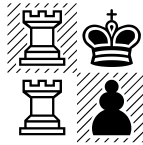


King Hunt: + pawn vs Two Rooks

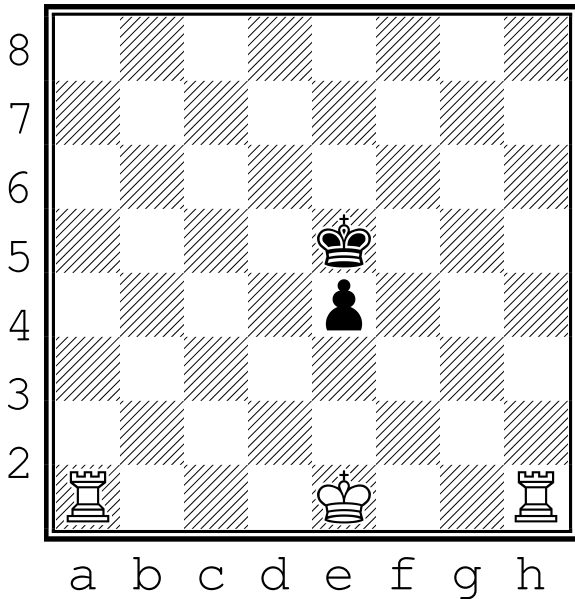


King Chess Club

A PieceTakers Mini-game: Novice

Set-up

White to move



Object

White: Checkmate the black king within the designated number of moves for your grade.

Black: Avoid checkmate within the designated number of moves for your opponents grade.

Grade	Maximum white moves
K	20
1	18
2	16
3	14
4	12
5	10
Master	8

Strategy for white:

For an easy mate, double-attack the pawn first to remove it.

For fewer moves, ignore pawn and focus on "shrinking the box"

Strategy for black:

Use pawn as a shield against attack. Try to stay in center.

- ♦ *White wins?* Try to win in fewer moves next time.
- ♦ *Win in 10 moves?* Try again against the computer.

Record your games!

Game	Moves
1	
2	
3	
4	
5	
6	
7	
8	

Name: _____ Gr _____